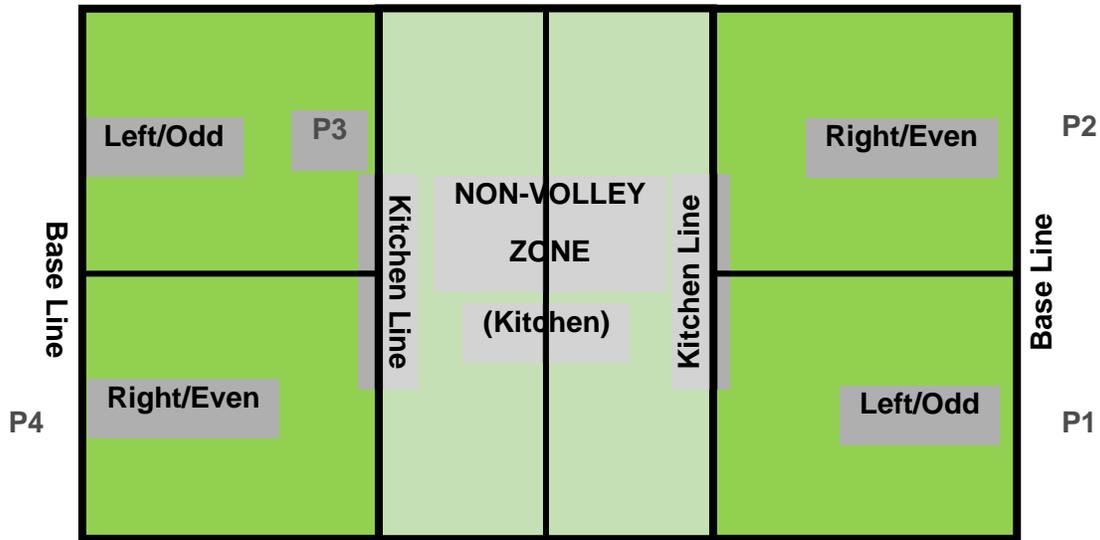


QUICK PICKLEBALL RULES – for OFFICIAL RULES see usapickleball.org



Pickleball is played like tennis back and forth across the net except:

1. only the serving team scores points
2. only one serve per server, the serve is underhand and always cross-court, net serve OK. The kitchen line is OUT on a serve; the side and end lines are IN
3. the first serve on each side is always from their right side. The server P2 serves to Receiver P4. The server's partner P1 is at the base line. The Receiver's partner P3 stands at the kitchen line.
4. the 7' area directly in front of the net is called the Non-Volley Zone or kitchen. You can not hit the ball in the air while touching the kitchen.
5. the two bounce rule means that the ball must bounce once on each side before it can be volleyed. That is why the server and their partner stay at the base line, when the serve is returned, they must let it bounce.
6. at the start of a game, the serving team gets one serve only - they start with server 2. Starting Score always 0-0-2 (server score, receiver score, 1st or 2nd server). They score a point every time the receiving team faults. Server 2 keeps serving switching from right to left side until they lose serve (fault) called side out. Call score loudly before each serve.
7. When service passes to other side, the server on the right court is Server 1, serves til fault, then server 2 serves til fault, then side out.
8. game is to 11 points -- the winning team must win by 2 points

TERMS

Fault – any rule broken that stops play: ball out, ball hits net, foot fault, volley from the kitchen, ball hits player or clothing, ball bounces twice, player touches net, ball hits permanent object, receivers don't let ball bounce once on return of serve.

Dink – short, low shot at the net from kitchen line to kitchen line

Drive – long shot from base line to base line

Lob – very high shot landing near the base line

Drop – a shot that lands in the kitchen and does not bounce high

Volley – hitting the ball before it bounces

Rally – a series of shots